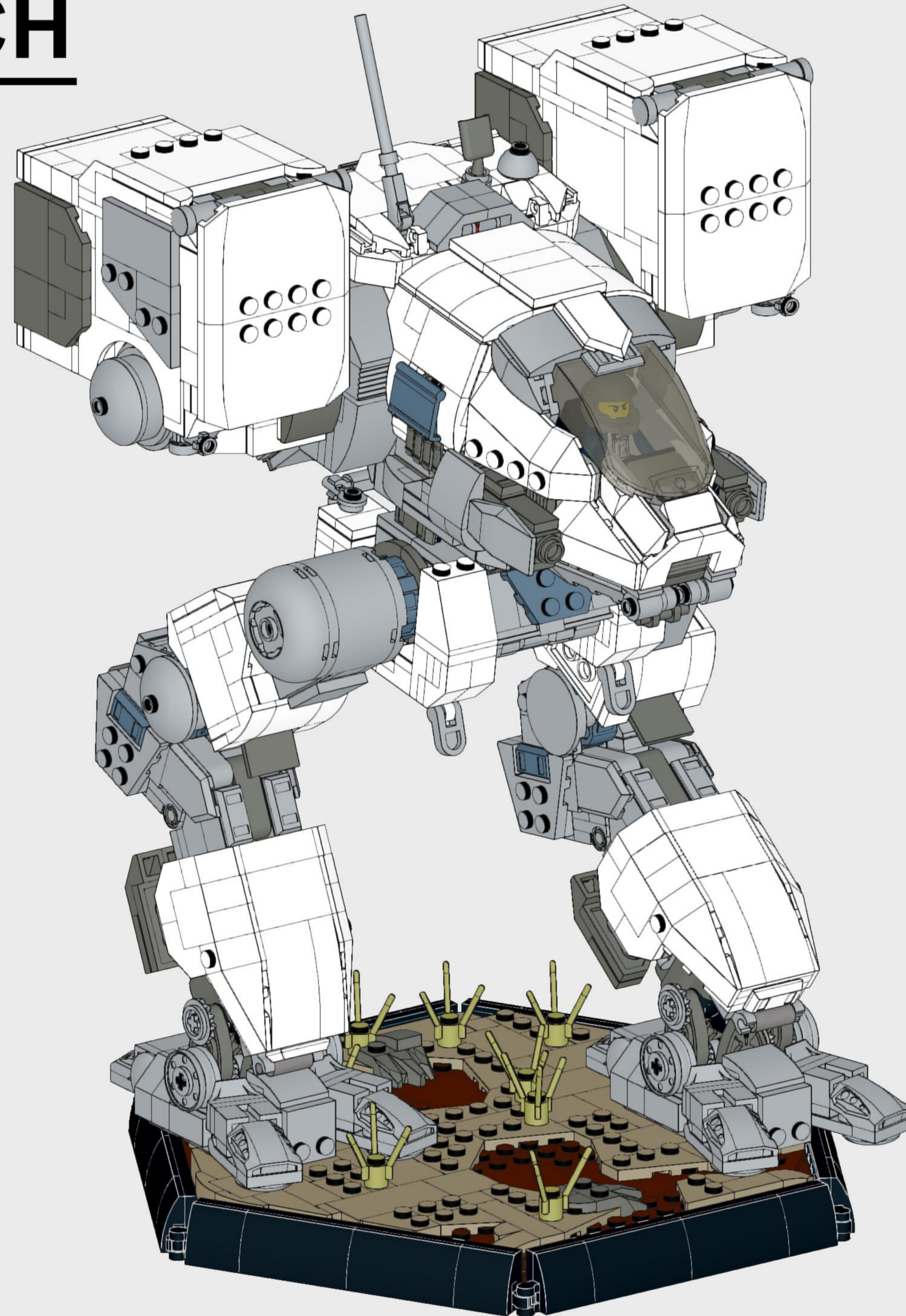


# BATTLETECH

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## Catapult

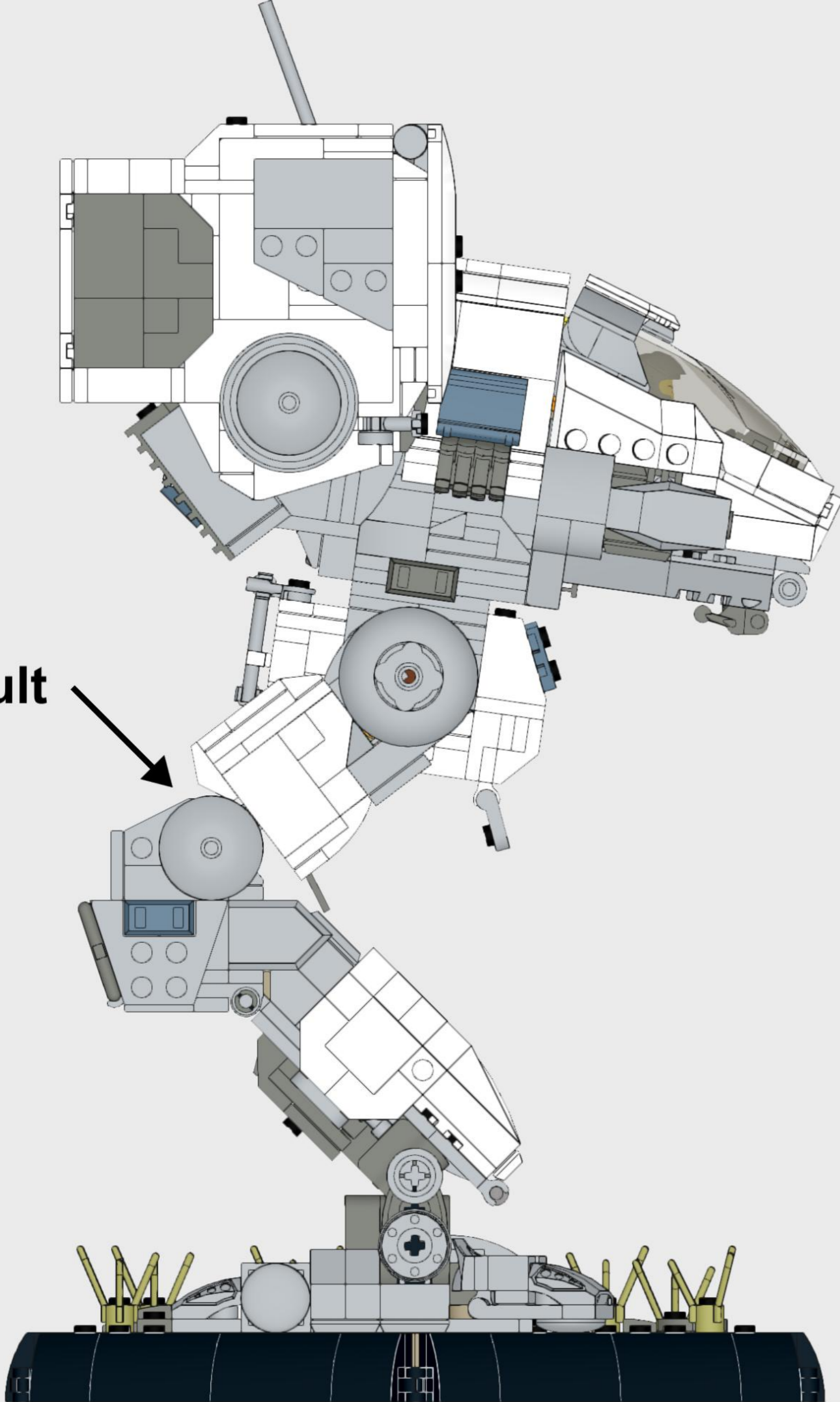


Alternate Poses

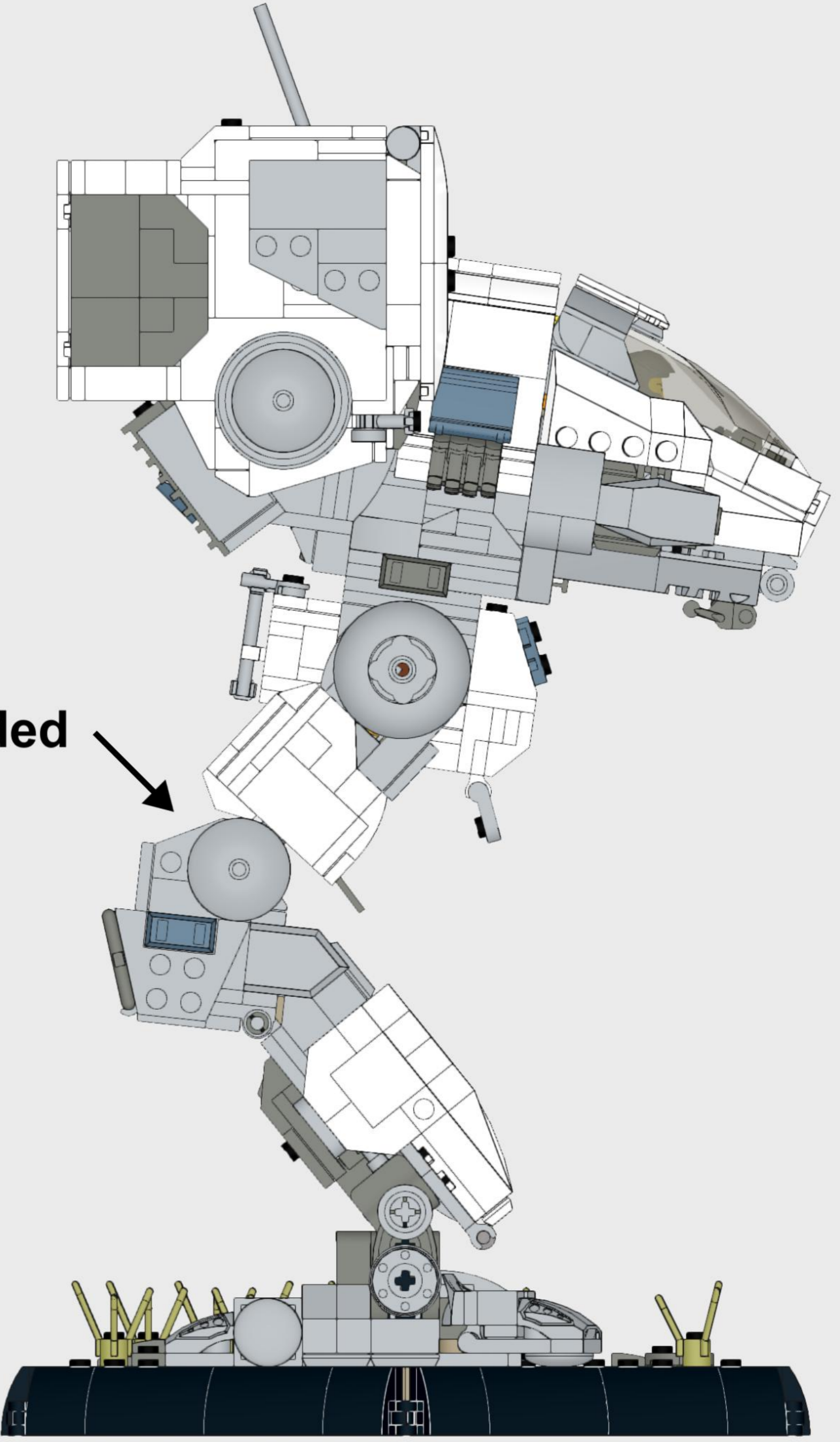
Model by Kevin Hansen  
© 2022 HansenBricks.com

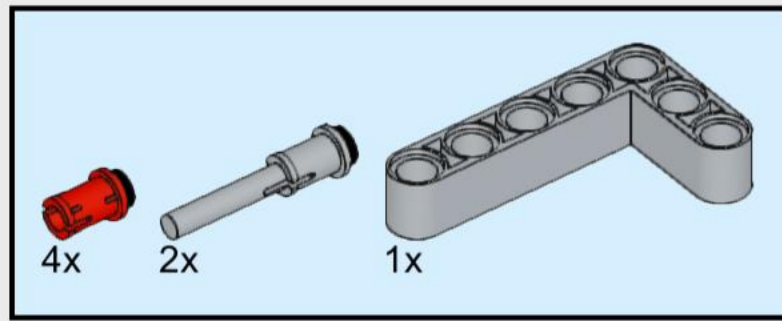
The knees can have their angle changed by modifying the technic liftarm connection inside. The "Default" knee gives a more resting pose, while the "Extended" knee stands a bit taller. Both are equally stable with feet centered on base.

**Default**

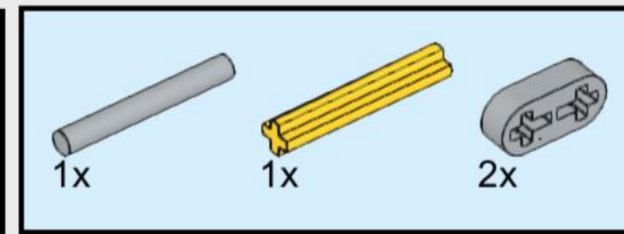
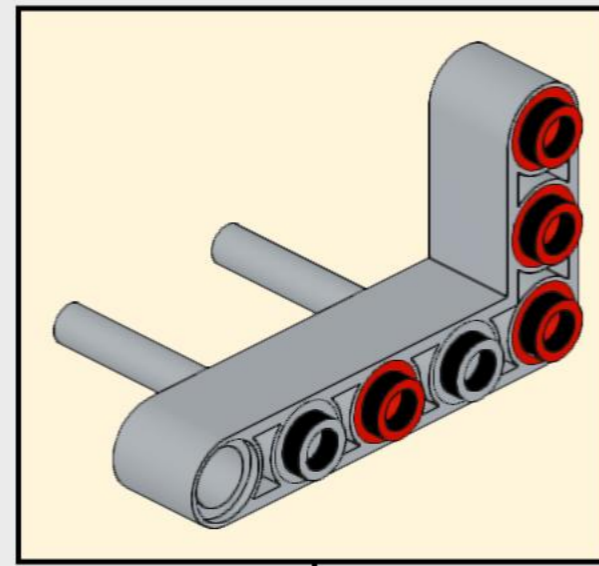
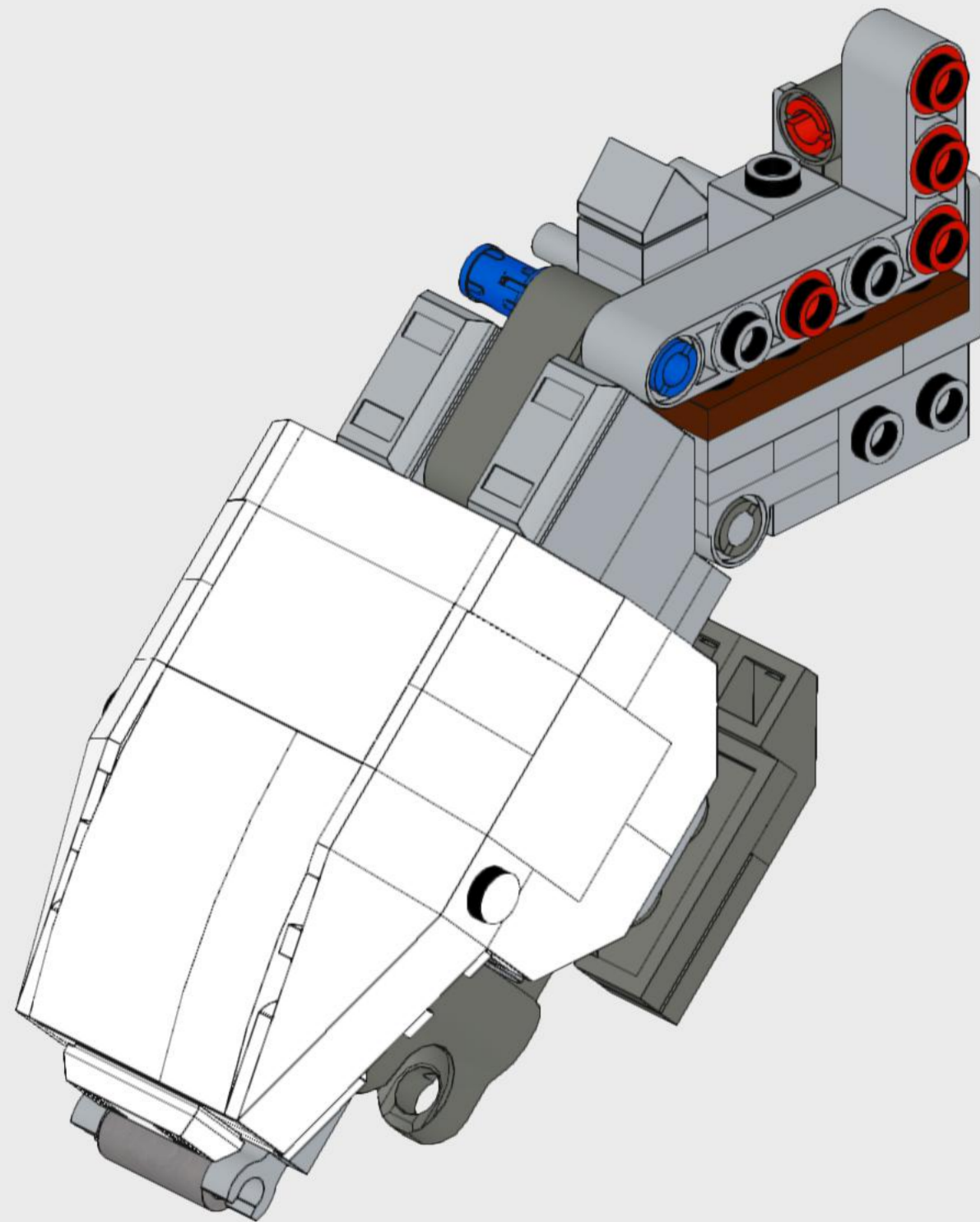


**Extended**

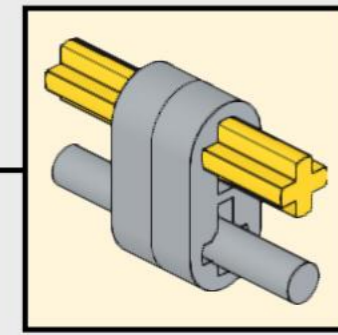
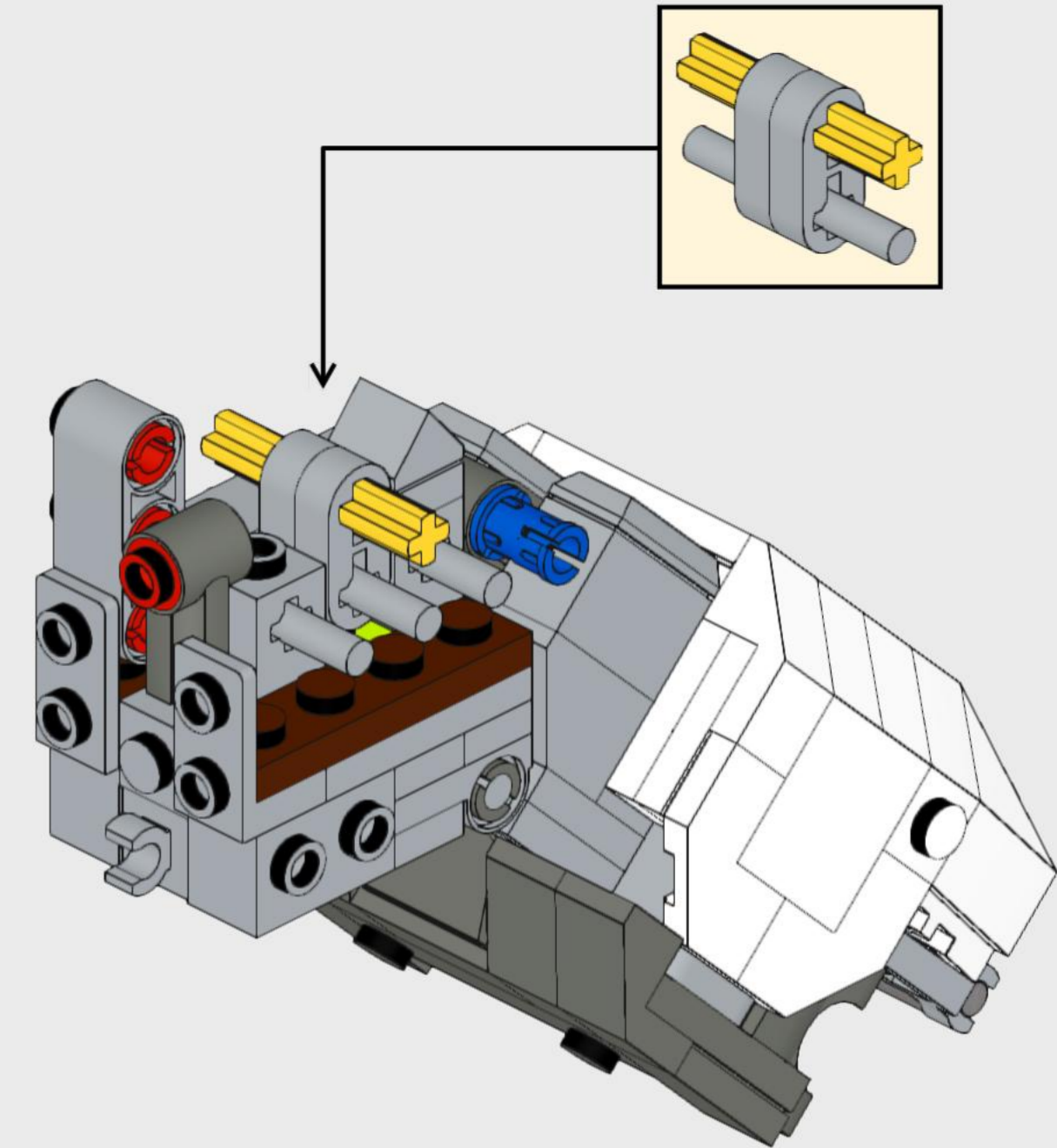




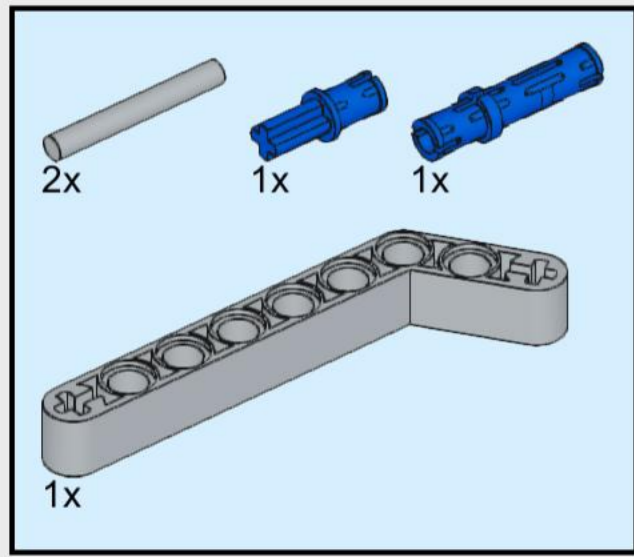
45



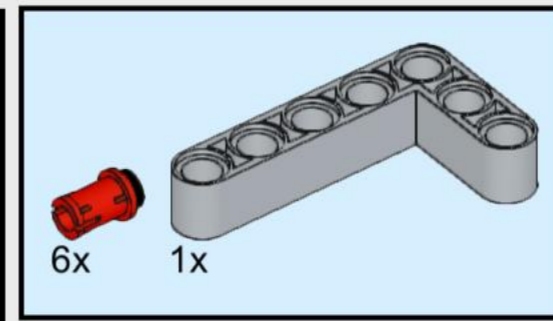
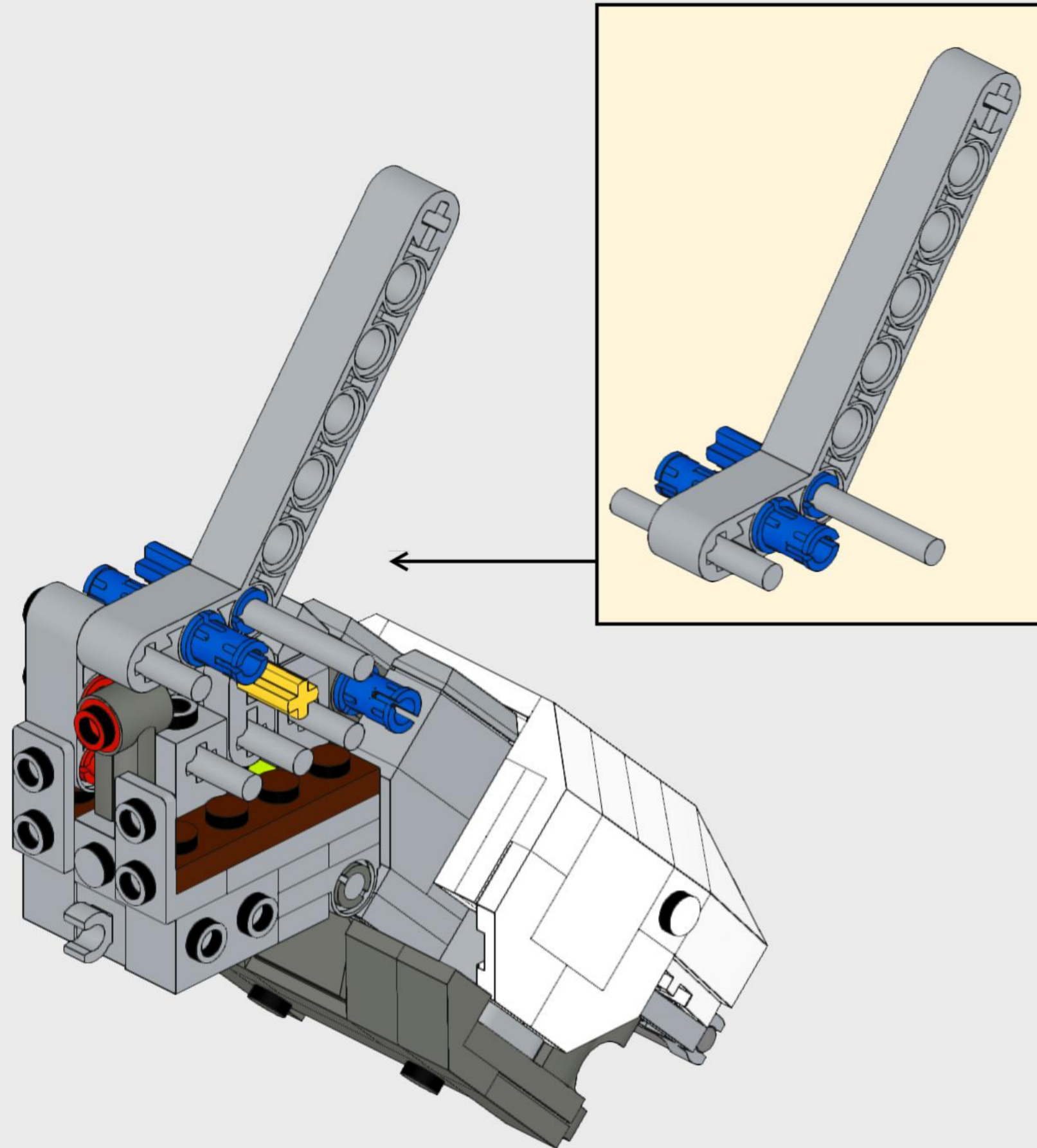
46



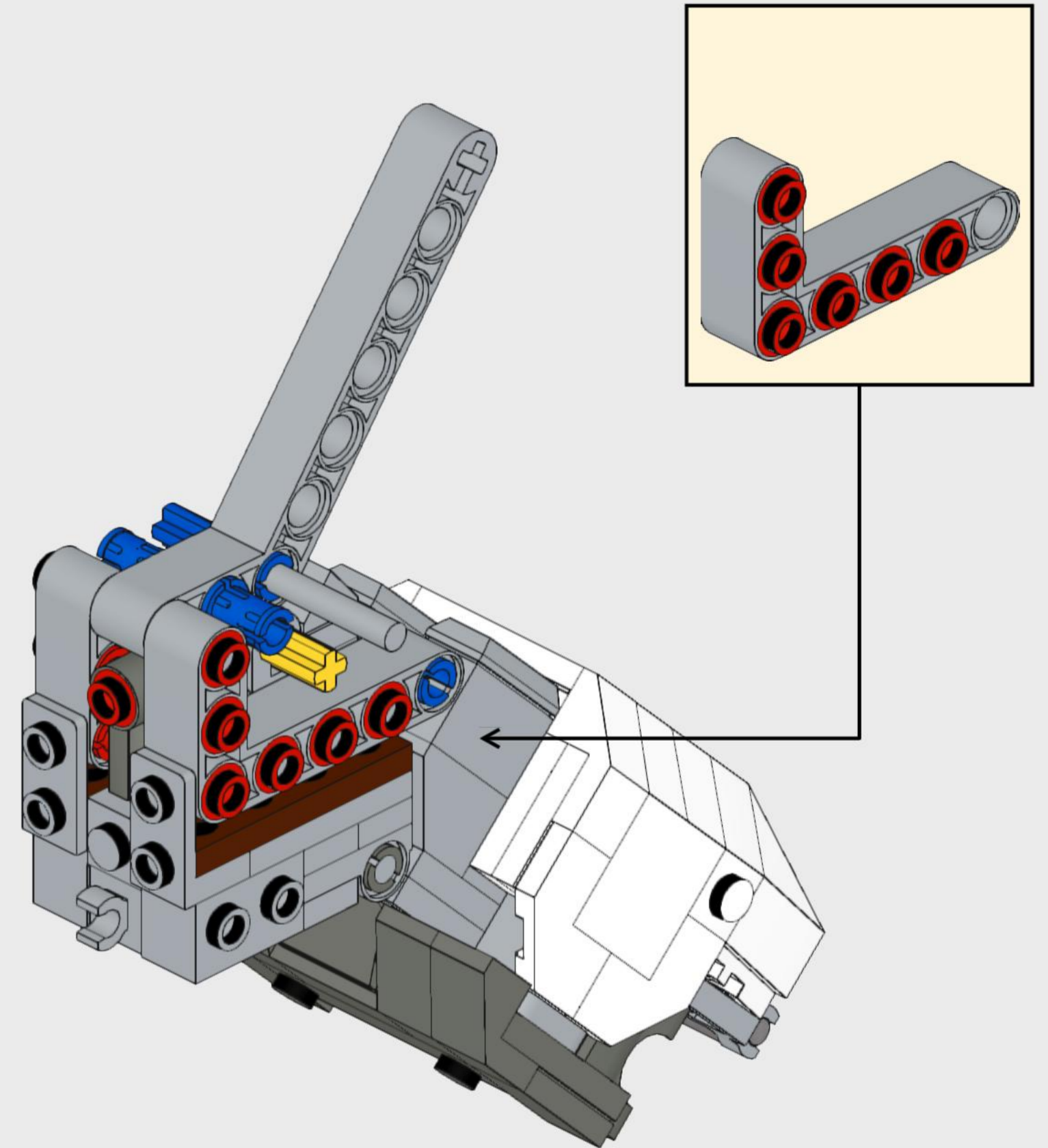
The following steps show how the knee joint can be changed to the "Extended" version.

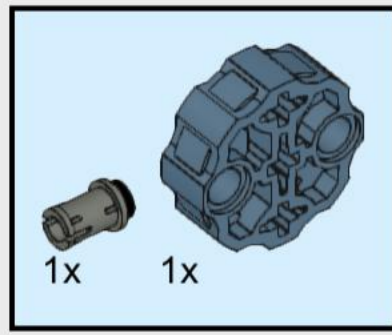


47

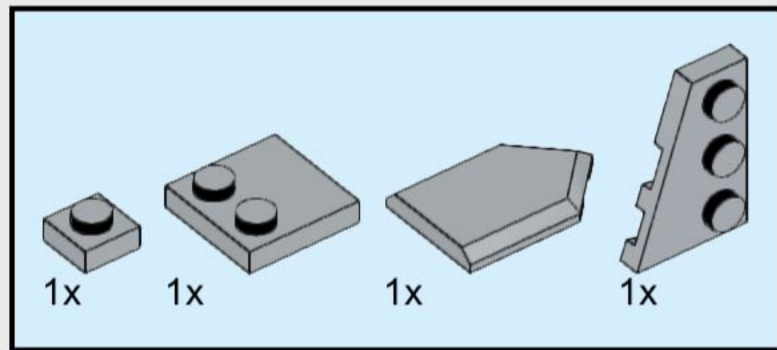
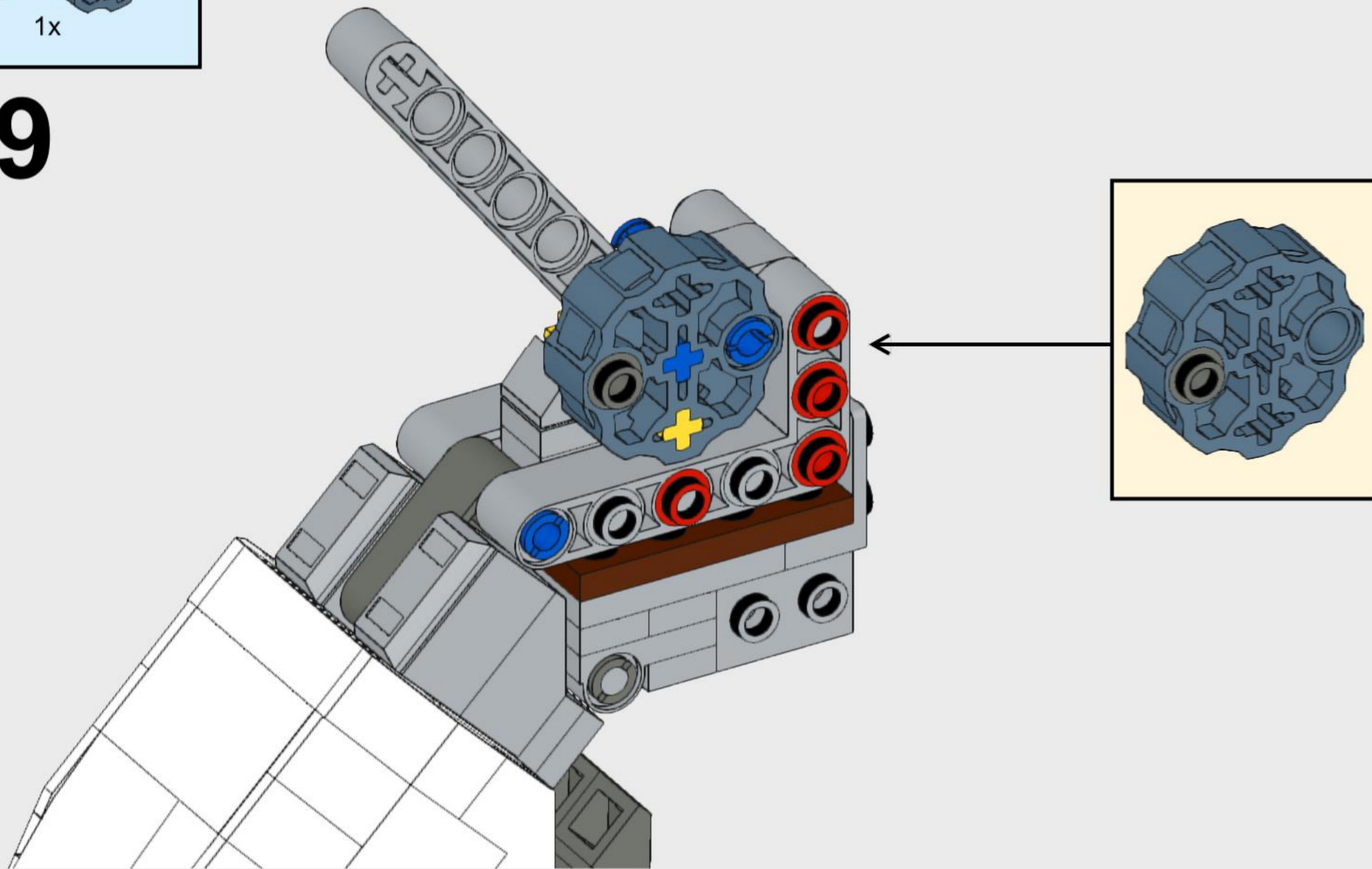


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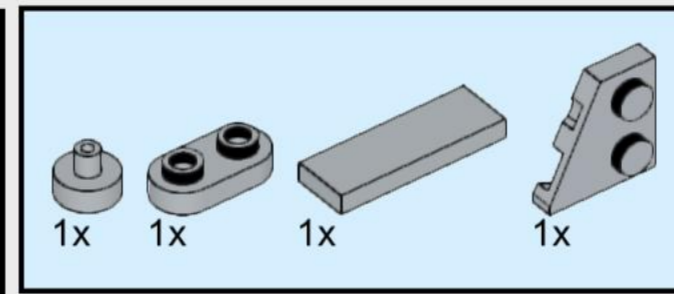
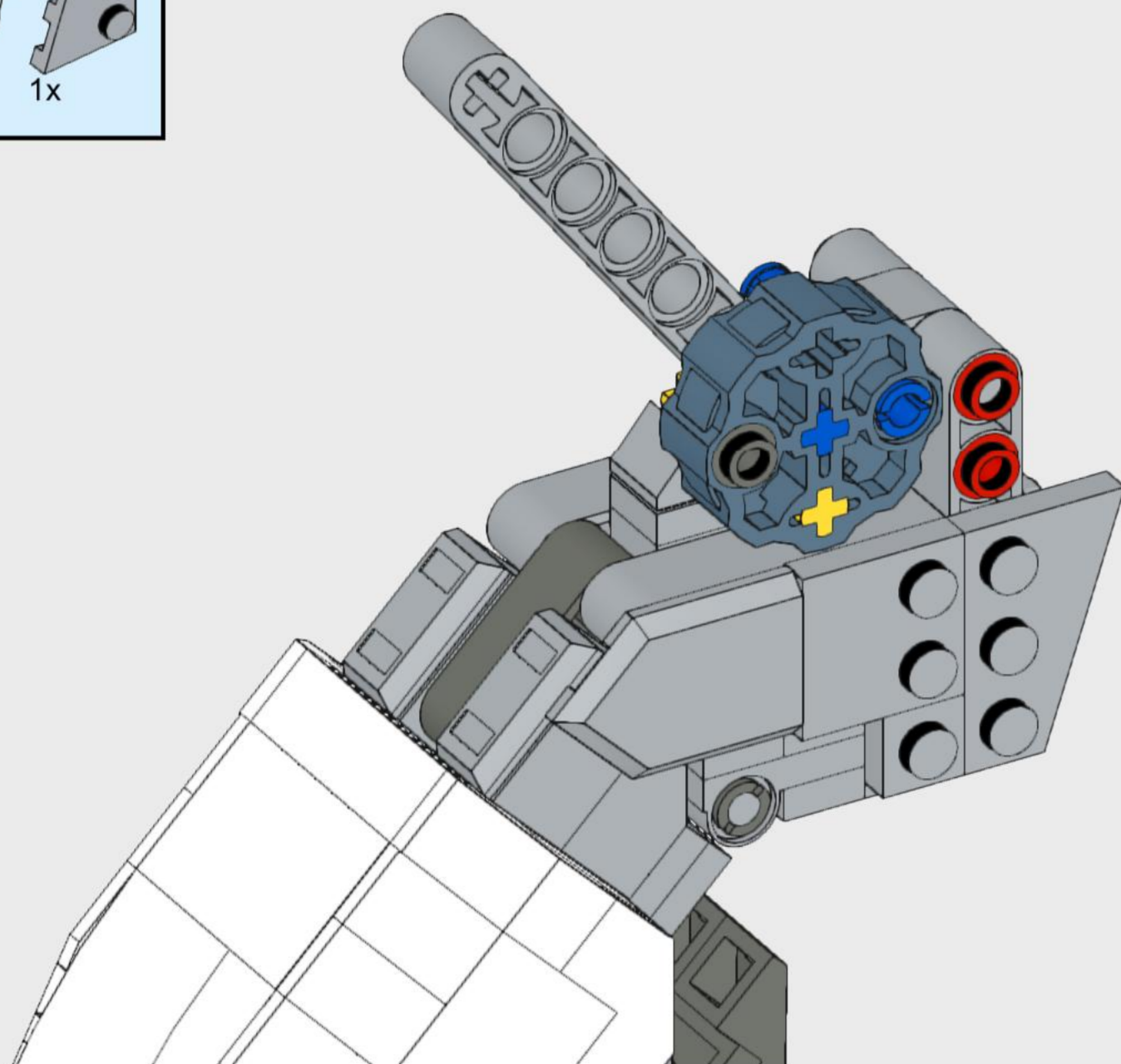




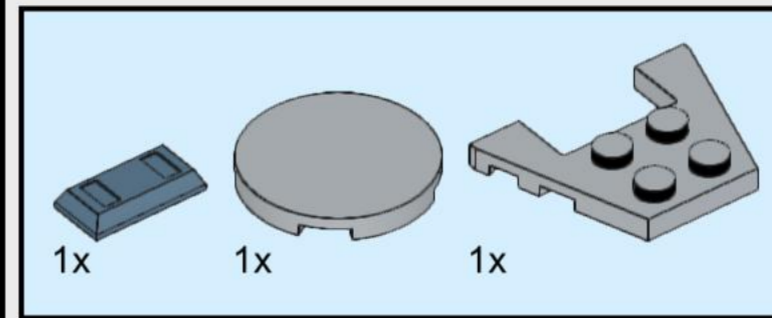
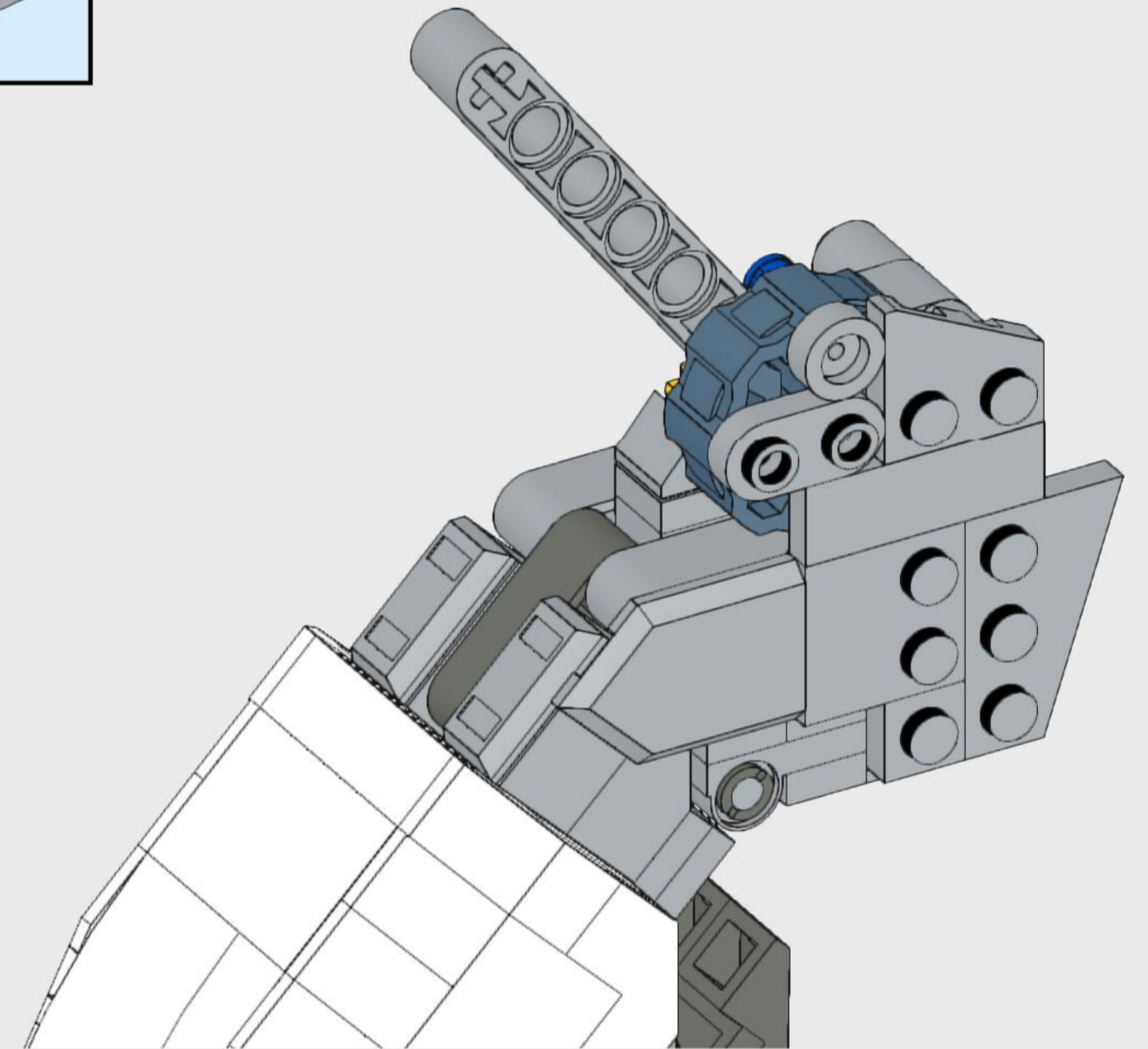
49



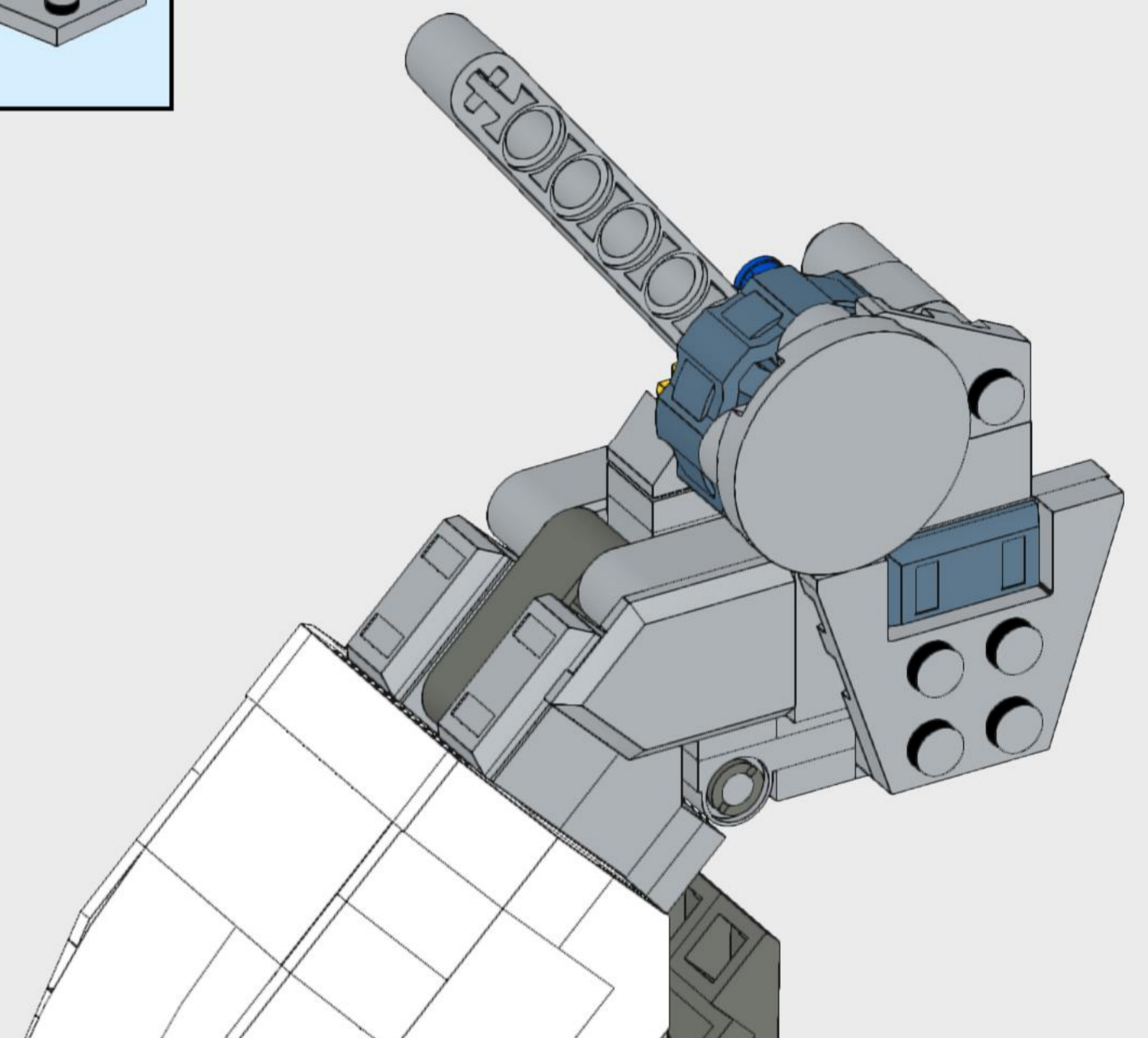
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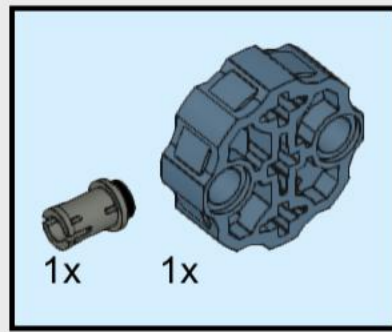


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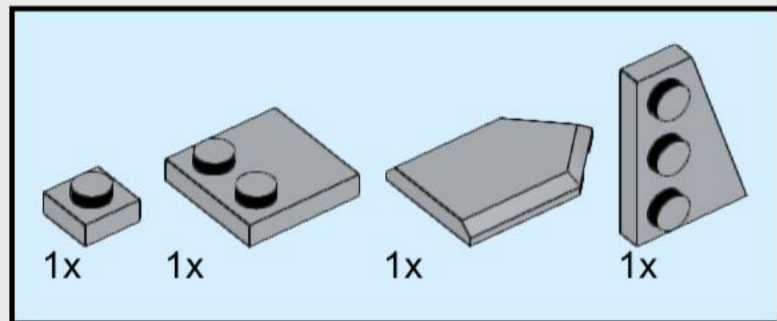
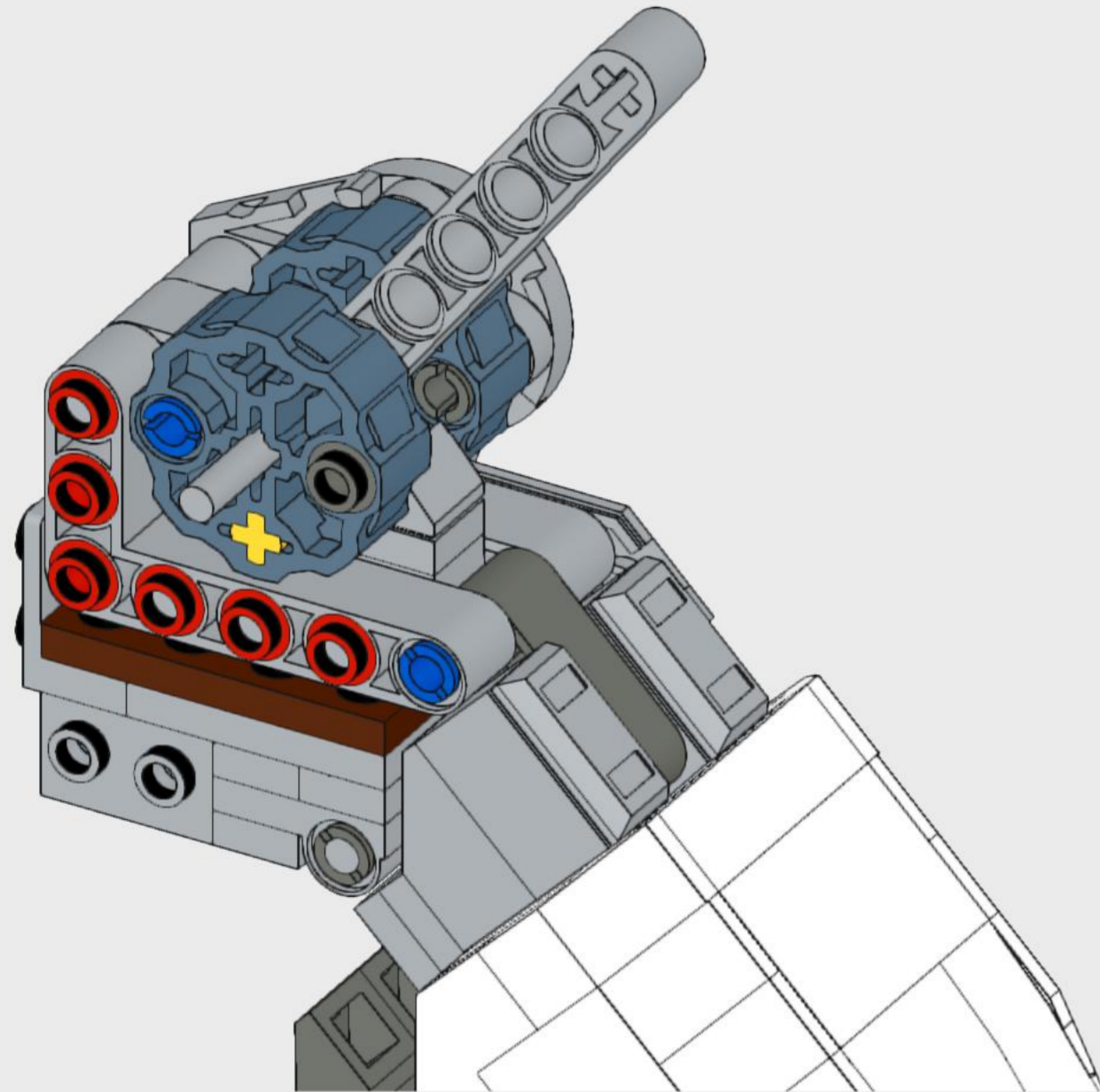
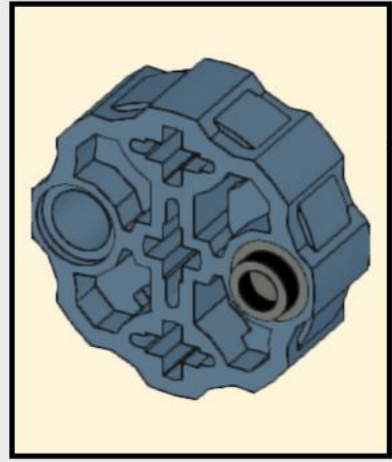


52

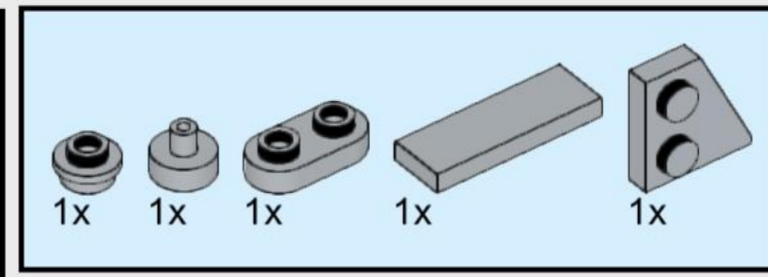
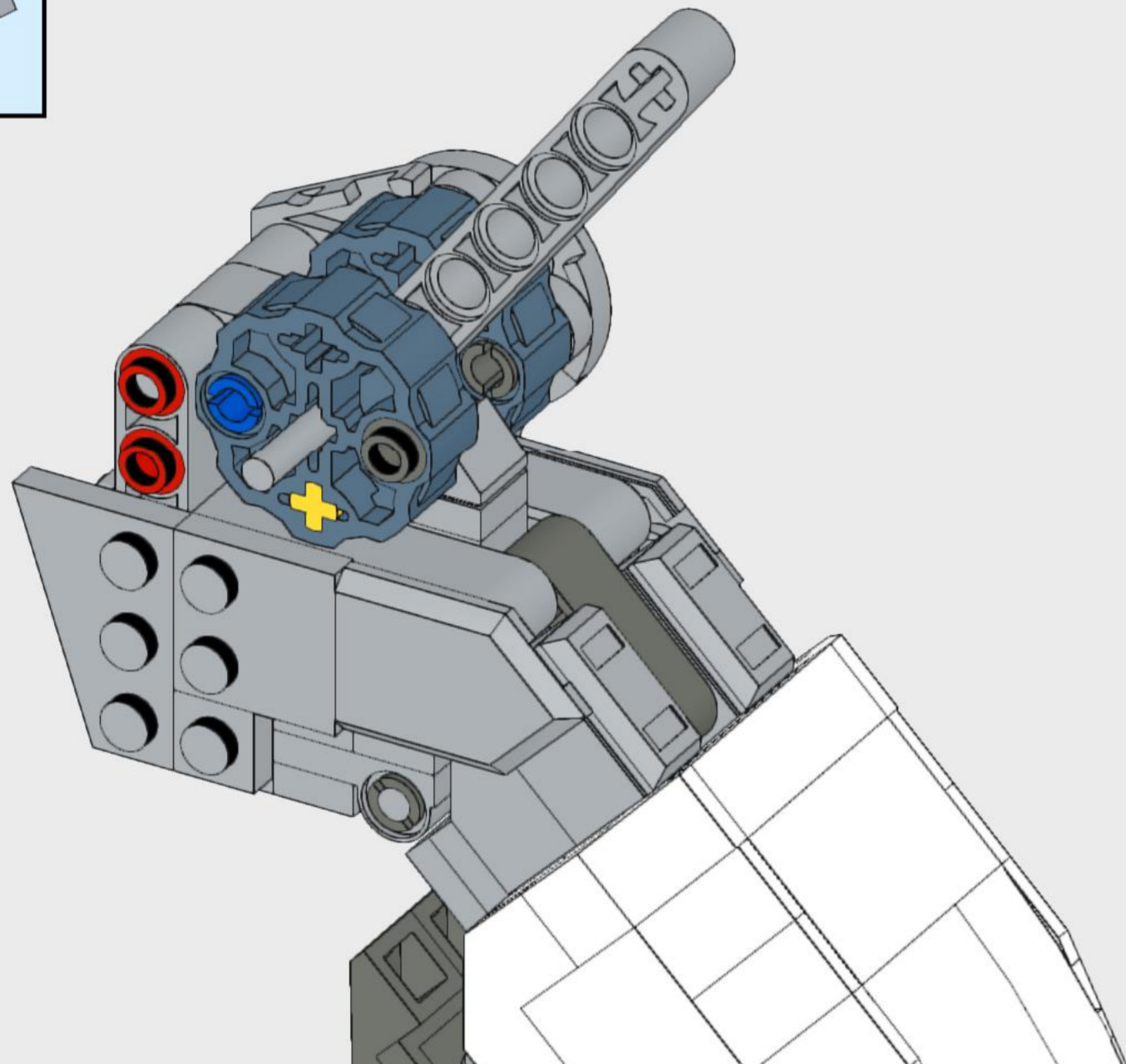




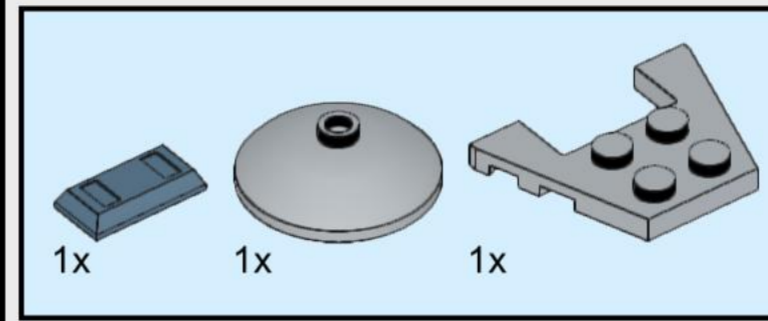
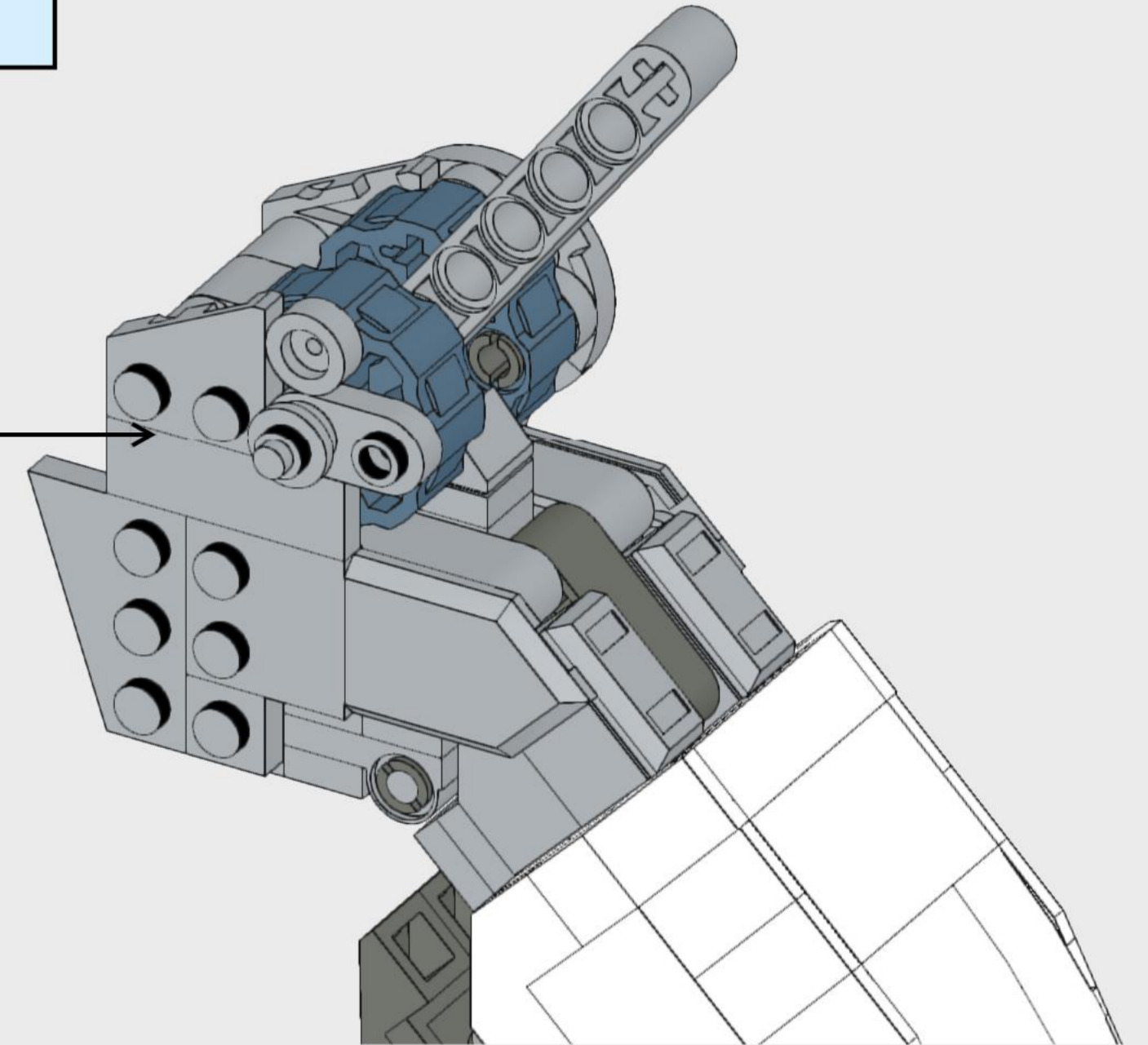
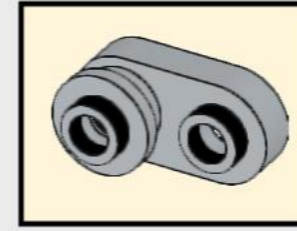
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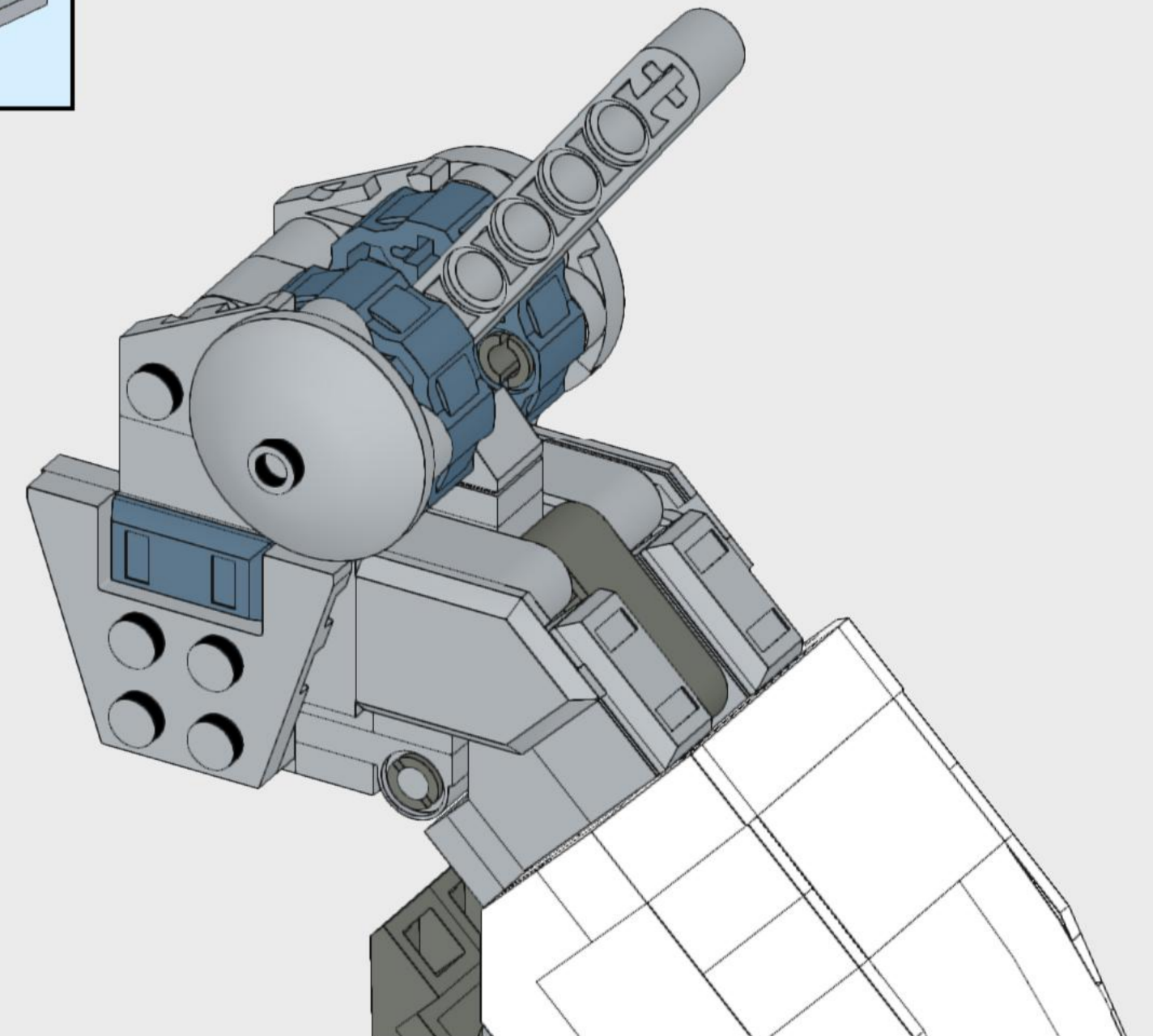
54



55

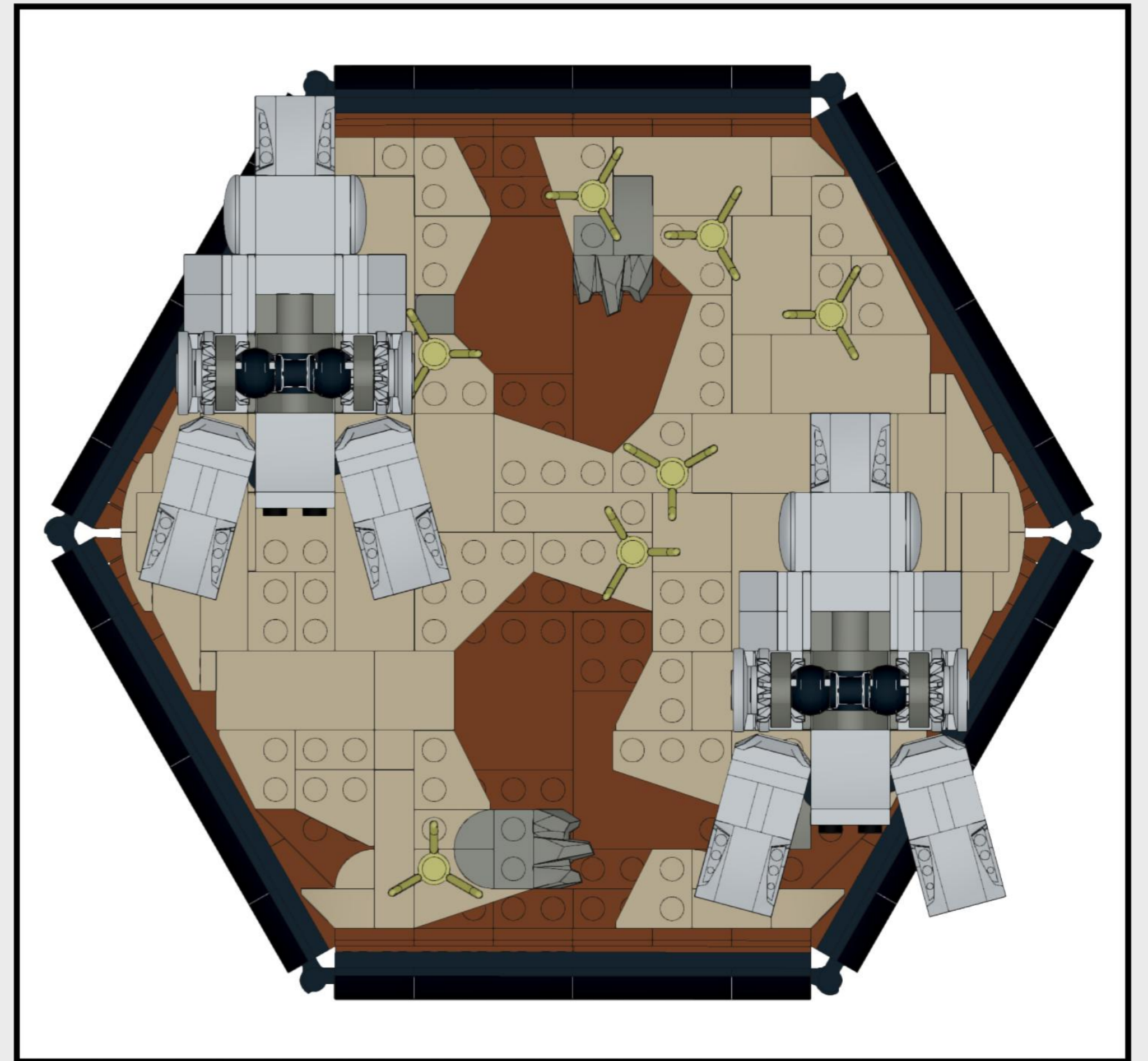
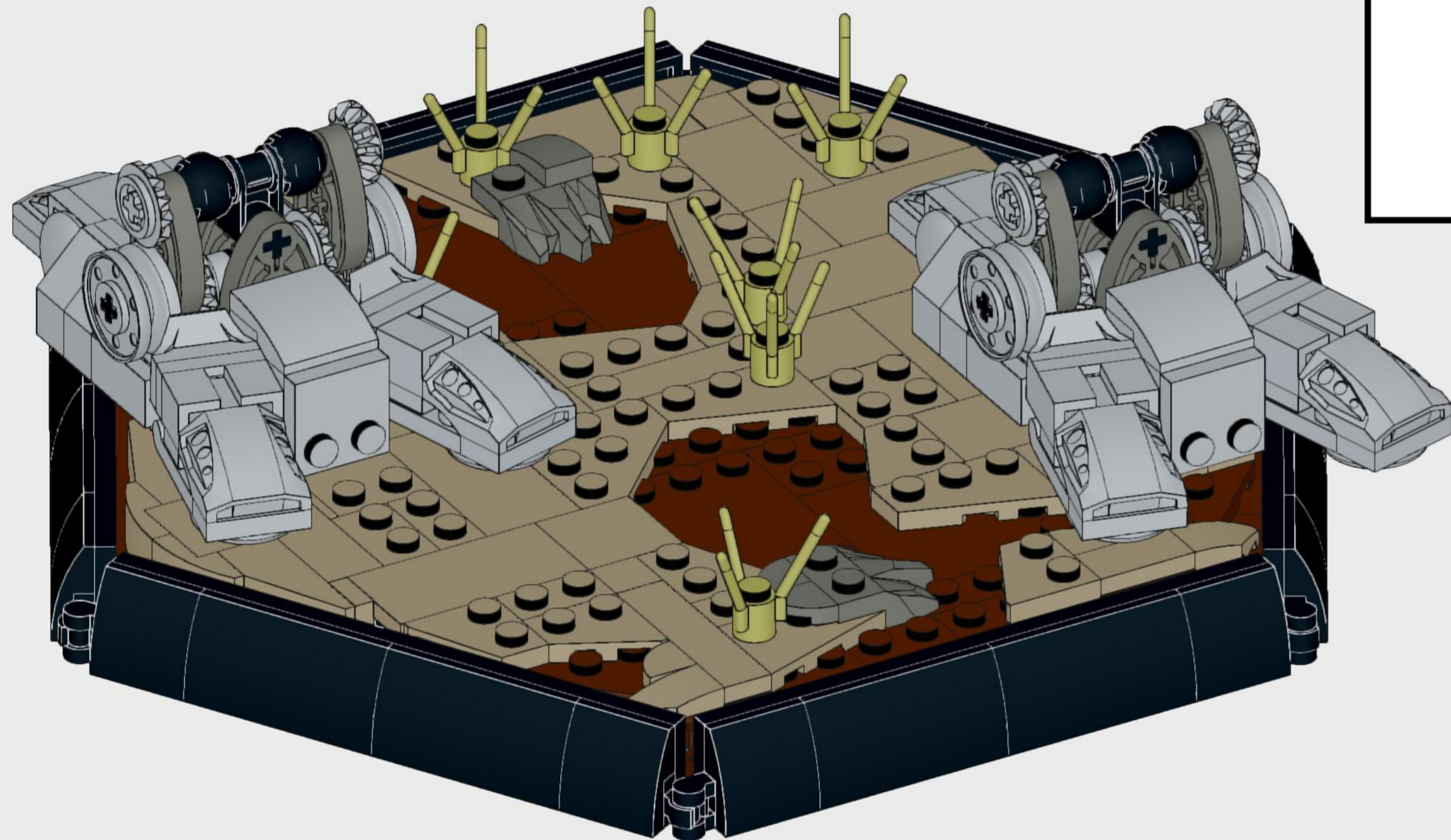


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To pose the model in "Walking" stance, attach the feet to the base as such and readjust placement of grass to match.

The "Extended" knee version must also be used for this pose.



Note that "Walking" pose is less stable than the default "Standing" pose, as the ankle joints are not directly under the weight of the model. For a long-term display, the torso should be pitched down or twisted left as shown, to distribute the weight evenly over the ankle joints and avoid stressing the parts.

